## Modelling problems

Modern Techniques in Modelling



## Aim



When you are faced with a research question, and think that modelling might be useful, you have to translate the problem into a model.

As a modeler, you will have to choose the type of model you want to use, build the model and choose the parameters.

In this course, we have 3 sessions (today and Thursday) to enable you to think constructively about the type of model you might need for a research problem that we provide you with.

We are aiming for a "sketch" of a model or a few ideas of what a model would look like (e.g. compartment diagram).

You are not required to code anything.

## Instructions



- 1. Identify which group you are in and which modelling problem you should tackle (table on Moodle)
- 2. Open your group's Modelling Problem on Moodle
- 3. Take some time to look at the problem and ask any questions you need to (20mins)
- 4. Now you've had a chance to think about the problem yourself, you can say "Hi" to your group colleagues
- 5. On *Thursday*: you'll be working with colleagues in your group to sketch a model that answers your particular question. After this group work, there will be a session to discuss the problem you had to solve, and your ideas for a solution with the other groups. You and your group can write down your ideas on draw.io (link on Moodle).